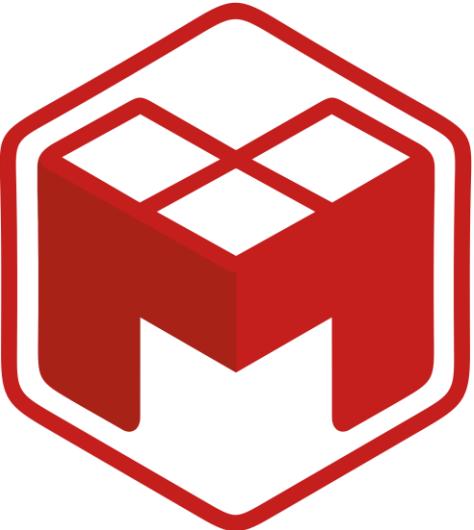


Environment Modules: Features available, next developments and project update

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whoami

- Xavier Delaruelle
- Working at CEA (French Alternative Energies and Atomic Energy Commission) since 2007
- HPC operations team manager
- Technical coordinator at CEA for the Alice Recoque project (future EuroHPC second exascale system)
- Environment Modules project leader since 2017





What Modules is about?

- Modules, also called *Environment Modules*, is a tool that enables user to dynamically handle the environment of their shell session/script execution
- It evaluates script files named *modulefiles*
- Modules is able to update current session with environment definition of modulefile
- Afterward these environment changes can be undone

```
$ cat /path/to/modulefiles/foo  
#%Module  
prepend-path PATH /path/to/apps/foo/bin
```

```
$ which foo  
foo not found  
$ module load foo  
$ which foo  
/path/to/apps/foo/bin/foo
```

```
$ module unload foo  
$ which foo  
foo not found
```



How Modules works?

- A script, `modulecmd.tcl`, that evaluates modulefiles and output code corresponding to the environment changes they describe

```
$ /usr/share/Modules/libexec/modulecmd.tcl bash load foo
PATH=/path/to/apps/foo/bin:/usr/bin:/bin; export PATH;
_LMFILES_=path/to/modulefiles/foo; export _LMFILES_;
LOADEDMODULES=foo; export LOADEDMODULES;
test 0;
```

- A shell or script function, named `module`, that evaluates the code produced in current session to update it.

```
$ type module
module is a function
module () {
    eval "$(tclsh '/path/to/libexec/modulecmd.tcl' bash "$@")";
}
```



What Modules is used for?

- Basic usage : Access software catalog of your computing center
 - Large number of software provided (several versions of the same software available)
 - Same command whatever the shell you use (bash, tcsh or fish, etc)
- module is not only a tool to access installed software, it is a environment management tool
 - Useful to setup software configuration (ex: MPI profiles), data endpoints, development environment
- module helps providing the same interface whatever the underlying installation tool used
 - Important for sites working in the same federation where users move from site to site (ex: EuroHPC)
 - Also useful for sites using several tools simultaneously (we use EasyBuild+Spack at CEA)



A long story project

When	What	Who
1991	Pioneering paper “Modules: Providing a Flexible User Environment”	John L. Furlan (Sun)
1991-1995	Modules version 1 (pure shell scripts) Modules version 2 (C evaluating Tcl modulefiles)	John L. Furlan (Sun)
1996-1999	Modules version 3.0 (C evaluating Tcl modulefiles)	Peter W. Osel (Siemens) Jens Hamisch (Strawberry)
1998-2012	Modules version 3.1 (Linux port, GPL license) Modules version 3.2	R.K. Owen (NERSC)
2002-2016	<code>modulecmd.tcl</code> (pure Tcl script evaluating Tcl modulefiles)	Mark Lakata (MIPS) Kent Mein (UMN)
2012-2017	Project hiatus: no new release after version 3.2.10 (2012)	-
2017-Now	Modules version 4 (based on <code>modulecmd.tcl</code>) Modules version 5	Xavier Delaruelle (CEA)



Modules development today

- Project's forge: <https://github.com/envmodules/modules>
 - Language: Tcl
 - License: GPL-2.0-or-later
 - Size of `modulecmd.tcl`: 15k LOC
- 2 new feature releases drafted every year, in each of them
 - ~5 significant new features: <https://modules.readthedocs.io/en/latest/MIGRATING.html>
 - ~50 user-visible changes: <https://modules.readthedocs.io/en/latest/NEWS.html>
- Test Driven Development approach
 - 22k+ non-regression tests with 99.5% of code covered
 - Testsuite is 94k LOC



Major new features since 2017

- Collections (`module save/restore`)
- Virtual modules
- I/O operations optimization
- Automated handling of module dependencies (prereqs & conflicts, unload/reload dependent)
- Advanced version specifiers (`module load foo@3.2:3.5`)
- Windows support (cmd and PowerShell)
- Hide/Forbid/Tag modules
- Sourcing shell script environment changes in modulefiles (`source-sh`)
- Module variants (`module load foo@2 +mpi bar=value`)
- Lmod Tcl modulefile support
- Initial environment and stashing (`module reset/stash/stashpop`)
- Linting modulefiles
- Module cache
- Querying available modules with extra specifiers (`module avail envvar:PATH require:foo`)
- Hooks (Tcl `trace` command and siteconfig variables)
- Logging activity
- MoGui

Details and examples:





Module variants

- Pass arguments to evaluated modulefiles
 - Achieve different environment setup or module requirement with a single modulefile
- Using Spack's terminology and syntax (`module load foo@2 +mpi toolchain=foss24a`)
 - Support valued-variant and boolean-variant

```
$ module config editor cat
$ module edit bar/2.3
#%Module
variant toolchain foss22b foss24a

# select software depending on variant value
set suffix -[getvariant toolchain]

prepend-path PATH /path/to/apps/bar-2.3$suffix/bin
```

- Shortcuts could be set to ease specification

```
$ module config variant_shortcut toolchain=%
$ module load bar@2 %foss22b
Loading bar/2.3{%foss22b}
```



User activity logging

- The ability to log module command activity is now available out of the box
- Integrated logging feature relies on two configuration options:
 - `logger`: the command run to transmit messages to the log system
 - `logged_events`: list of module event to log

```
$ module config logged_events +requested_cmd:requested_eval
$ m1 av
----- /path/to/modulefiles -----
app/3.2  app/4.1  toolchain/foss22b  toolchain/foss24a

Key:
modulepath
$ module load app
Loading app/4.1
  Loading requirement: toolchain/foss24a
$ journalctl -q -t modules
Apr 29 07:47:42 hostname modules[3777797]: user="username" command="avail" arguments=""
Apr 29 07:48:10 hostname modules[3777876]: user="username" command="load" arguments="app"
Apr 29 07:48:10 hostname modules[3777876]: user="username" mode="load" module="app/4.1" ...
```

- More details: <https://modules.readthedocs.io/en/latest/MIGRATING.html#logging-activity>



Hide modules

- Only see useful modules (reduce available and loaded modules lists)
 - Hide useless stuff for a given group or user
 - Hide dependencies

```
$ cat /path/to/modulefiles/.modulerc
module-hide --soft lib
$ m1 config hide_auto_loaded 1
$ m1 av
----- /path/to/modulefiles -----
app/1
```

Key:

modulepath

```
$ m1 app
$ m1
```

Currently Loaded Modulefiles:

```
 1) app/1
$ m1 -a
```

Currently Loaded Modulefiles:

```
 1) lib/1 2) app/1
```

- More details: <https://modules.readthedocs.io/en/latest/cookbook/hide-and-forbid-modules.html>



Customize your setup

- Extend your setup with `siteconfig.tcl` file which is loaded by `modulecmd.tcl` at startup
 - Define hooks that are run when entering or leaving a procedure

```
proc beforeEval {cmdstring code result op} {  
    # code to run right before each modulefile evaluation  
}  
trace add execution execute-modulefile enter beforeEval
```

- Override the definition of a procedure

```
rename module-info __module-info  
proc module-info {what {more {}}} {  
    switch -- $what {  
        platform { return myhost-$::tcl_platform(machine) }  
        default { return [__module-info $what $more] }  
    }  
}
```

- Define variables and procedures available from modulefile evaluation context

```
set modulefile_extra_vars {myvar {some text}}  
proc mycmd {} {  
    # Tcl code  
}  
set modulefile_extra_cmds {mycmd mycmd}
```



Automated module handling mechanisms

- Handle module dependencies automatically (both requirements and conflicts)
- Satisfy users' request and provide them a consistent environment (no conflict, dependent reload if dependency changes)

```
$ module load foo/1
Loading foo/1
  Loading requirement: qux/1 bar/1
$ module config conflict_unload 1
$ module load foo/3
Loading foo/3
  Unloading conflict: foo/1 bar/1
  Loading requirement: bar/2
  Unloading useless requirement: qux/1
```

- More details
 - https://modules.readthedocs.io/en/latest/module.html#envvar-MODULES_AUTO_HANDLING
 - <https://modules.readthedocs.io/en/latest/MIGRATING.html#conflict-unload>



Lmod: the other module implementation

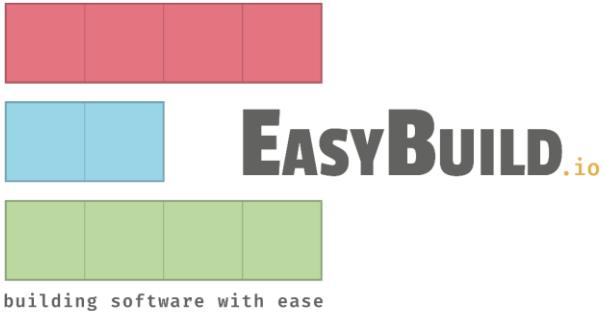
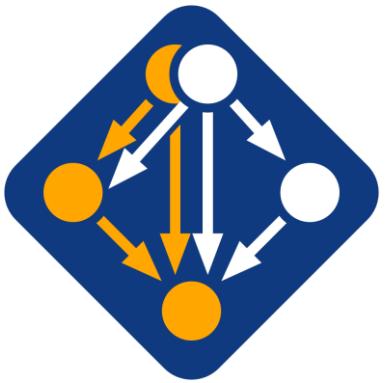
- Lmod (<https://github.com/TACC/Lmod>) is another implementation of module written in Lua
 - Appeared in 2008 and developed by Robert McLay (TACC)
 - Many new features introduced at a time where Modules project was on halt
 - As of today, this is the most deployed module tool in HPC world (Modules is now a challenger ☺)
- Differences with Environment Modules as of today
 - Globally same kind of features supported
 - Same features with different name/implementation: “one name rule” = “unique name loaded”, properties = tags, etc

Key features only in Lmod	Key features only in Modules
Module hierarchy, Lua modulefile support	Advanced version specifiers, Module variants



Working with the ecosystem

- Work not only focused on *Environment Modules* project
- Contributions made to projects relying on module command
 - My overall objective: Improve usage of module tool
 - Not limited to *Environment Modules* implementation
 - Help these tools using newer/unknown module features
- Collaboration with Lmod
 - Exchanges with Robert on bugs and new features
 - Important to have some kind of module standard (for end users working on different sites not using the same module tool)
 - Design documents of new Modules features available





Upcoming: Software module hierarchy

- Creating a dependency between a module that enables a modulepath and all modulefiles located in this path
 - Handle such dependency with existing automated module handling mechanisms

```
$ module spider
----- /path/to/modulefiles -----
toolchain/foss22b  toolchain/foss24a
-- /path/to/modulefiles-foss22b (via toolchain/foss22b) --
appA/1.2  appB/2.1
-- /path/to/modulefiles-foss24a (via toolchain/foss24a) --
appA/1.2  appB/2.3
$ module load toolchain/foss22b appA appB
$ module load toolchain/foss24a
Loading toolchain/foss24a
  Unloading conflict: toolchain/foss22b
  Dependent unload: appB/2.1
  Dependent reload: appA/1.2
```

- This feature will be part of next version (5.6)
 - Modules will then support *HierarchicalMNS* naming scheme



Future: View and load modules compatible with already loaded

- Modules currently loads default version whatever the current loaded environment

```
$ module avail
----- /path/to/modulefiles -----
app/3.2  app/4.1  toolchain/foss22b  toolchain/foss24a

Key:
Loaded modulepath
$ module load app
Loading app/4.1
  Unloading conflict: toolchain/foss22b
  Loading requirement: toolchain/foss24a
```

- Ease life by only view and load what is compatible with loaded environment

```
$ module avail
----- /path/to/modulefiles -----
app/3.2  toolchain/foss22b

Key:
Loaded modulepath
$ module load app
Loading app/3.2
```



Future: Search modulefiles to find a command

- Modern shells (bash, zsh, fish) have a hook to run function when typed command is not found

```
$ foo  
bash: foo: command not found...  
Install package 'foo' to provide command 'foo'? [N/y]
```

- Such hook (command_not_found_handle on bash/zsh) may be leveraged to provide direct access to software catalog without loading a module first:

```
$ app  
Following modules provide 'app':  
 1) app/3.2 (via toolchain/foss22b)  
 2) app/4.1 (via toolchain/foss24a)  
Select the module to load to run 'app' [1]:
```

- Original idea from **Mii** project (<https://github.com/codeandkey/mii>) that could be incorporated into Modules and benefit from its cache.



Future: Change environment as you navigate through directories

- Update environment when entering/leaving directories

```
$ cd /path/to/my_dev_project  
Loading foo/1.2  
$ cd -  
Unloading foo/1.2
```

- Rely on PROMPT_COMMAND environment variable to setup hook and .moduledirrc files stored in directories

```
$ cat /path/to/my_dev_project/.moduledirrc  
#%Module  
module load foo/1.2
```

- Original idea from **direnv** project (<https://github.com/direnv/direnv>) that could be incorporated into Modules and benefit from environment management via modulefile



Future: sky is the limit

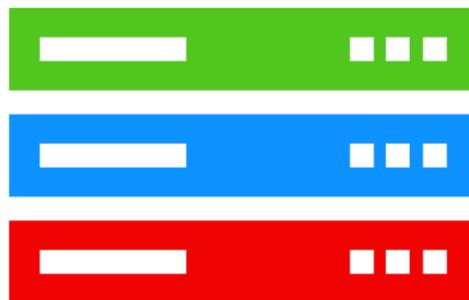
- The community has asked for it, support to evaluate Lua modulefiles will be added to Modules
- At some point, `modulercmd.tcl` may be rewritten into another language (Python? Rust?)
 - Tcl is well fitted for the job but nowadays developers do not know/like this language
 - Moving to a mainstream language will lower the contribution barrier
- Long term vision : be the glue between the different package manager tools
 - Provide users with a combined view of available software installed by multiple tools
 - Query the tools to know what is available through them
- Want specific development or expertise?
 - Ask XaDev (<https://xadev.delaruelle.fr/>), Xavier's self-company
 - Development and expertise on Modules and its ecosystem

XaDev



Joining HPSF and Linux Foundation

- Modules project is applying to join the High Performance Software Foundation (HPSF)
 - HPSF (<https://hpsf.io>) is a neutral hub for open source high performance software
 - HPSF is part of the nonprofit Linux Foundation
- An open governance and a technical charter is being defined for Modules project
 - Project has been moved from <https://github.com/cea-hpc> to <https://github.com/envmodules>
 - Project and its IP is transferred to a neutral body (LF) which will facilitate any future hand-over
 - Through this work, Modules will become a Linux Foundation project
- We are looking for additional maintainers to steer the project



HPSF
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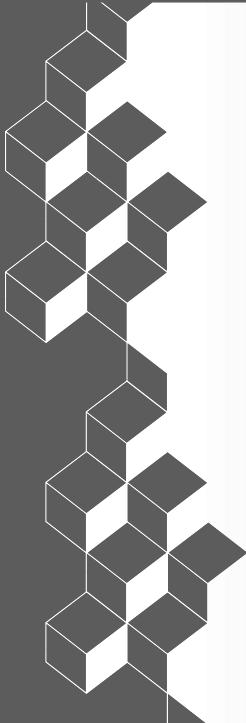




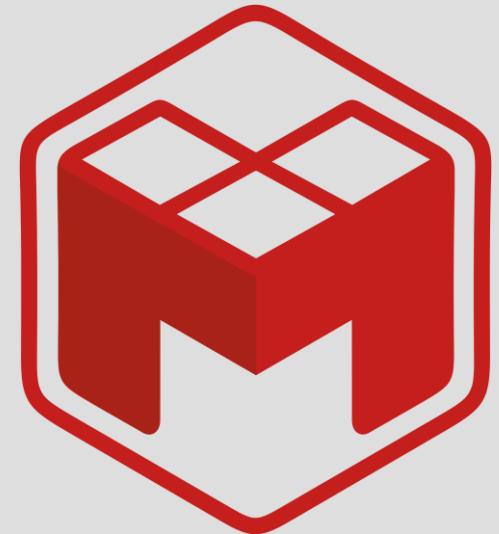
Key takeaways

- Modules is an active project with a constant addition of new features
- There are still so many new things to add to ease life of users and sysadmins
- We happily collaborates with the community of projects working on the same field
- Modules community is open and we are looking for additional people to run the project

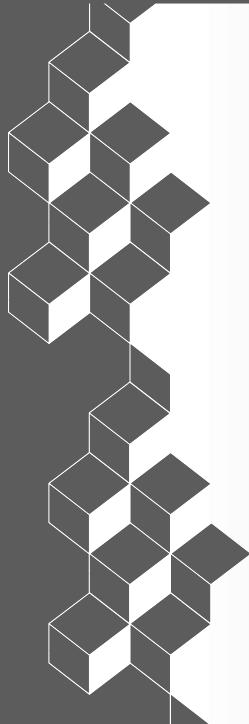
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- Code/issues: <https://github.com/envmodules/modules>
- Mailing-list: modules-interest@lists.sourceforge.net
- Chat: **#modules:matrix.org** (new)
- Social media:
 - Twitter/X: @EnvModules
 - Mastodon: @EnvModules@mast.hpc.social
 - Bluesky: @EnvModules.bsky.social



Q&A and Feedback



- What features do you think are missing in *Environment Modules* or in any module tool?
- What advancements or improvements would you like to see in the field of environment management?
- Questions on the presentation or on the project?

